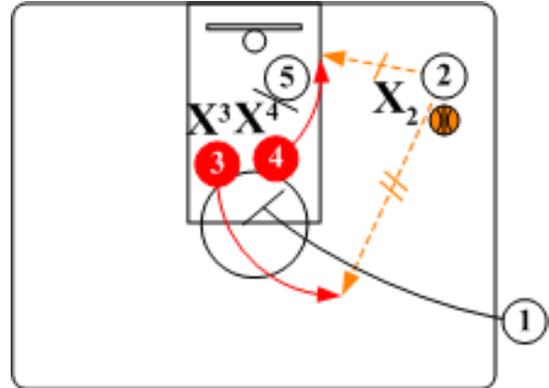
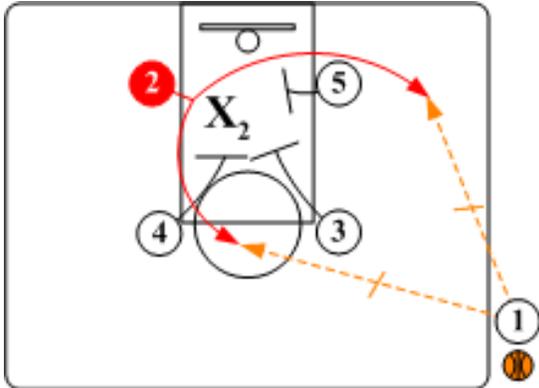


Box Alignment - "Pinch"

Primary "Go To" Player: #2 Shooter
Secondary "Go To" Player: #1 Inbounder

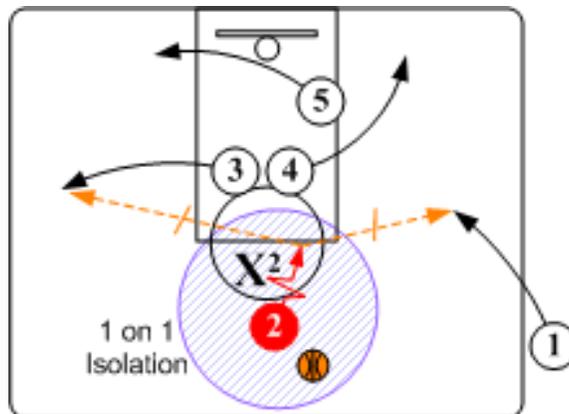
Pinch is a triple screen designed to free up a shooter for a high percentage shot. It is an effective play to use to get off a good, last second shot.

Right Side Entry



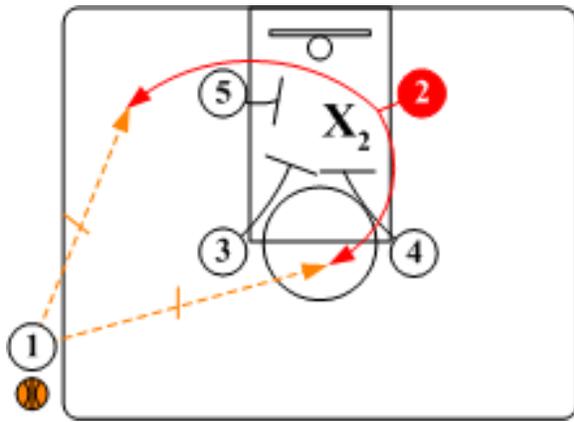
Triple Screen. O3, O4 and O5 set screens for O2. Shooter O2 has options of going baseline or popping out to top of free throw circle for shot depending on how defender X2 plays. If/when defender X2 plays high, O2 takes X2 high then cuts low along baseline to short corner for shot. If/when defender X2 plays low, O2 takes X2 low then breaks high to top of circle for shot.

Baseline Option. If O2's shot is not available O5 sets a back screen for O4 who rolls to the basket and inbounder O1 sets a screen for O3.

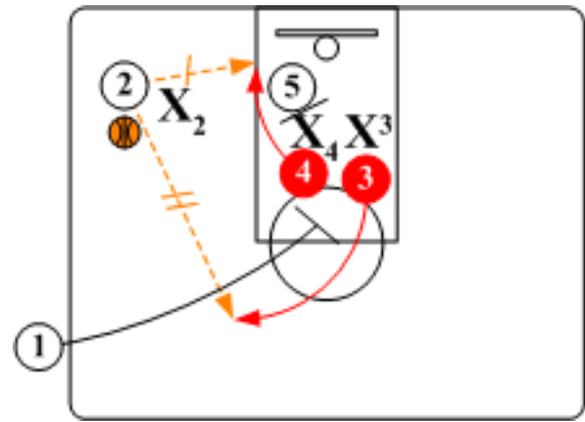


Top of Circle Option. O4 and O5 move to short corner positions along the baseline, while O3 and O1 spot up on wings. O2 goes one-on-one against defender X2. O2 driving into the middle has options of pulling up for open jumper, penetrating to the basket. If defense sags off and helps out on O2's penetration, O2 can make a drop pass to O4 or O5 or a kick out pass to O1 or O3 for outside shot.

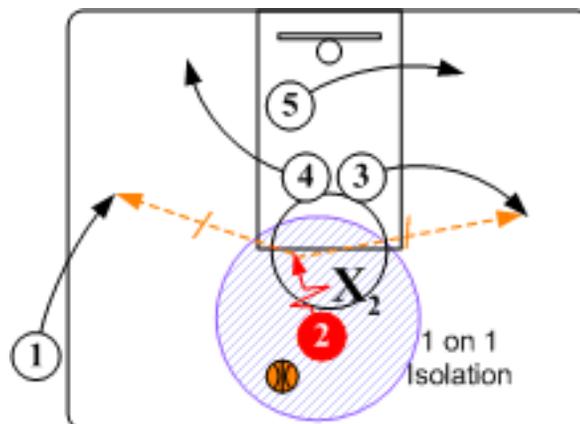
Left Side Entry



Triple Screen. O3, O4 and O5 set screens for O2. Shooter O2 has options of going baseline or popping out to top of free throw circle for shot depending on how defender X2 plays. If/when defender X2 plays high, O2 takes X2 high then cuts low along baseline to short corner for shot. If/when defender X2 plays low, O2 takes X2 low then breaks high to top of circle for shot.



Baseline Option. If O2's shot is not available O5 sets a back screen for O4 who rolls to the basket and inbounder O1 sets a screen for O3.



Top of Circle Option. O4 and O5 move to short corner positions along the baseline, while O3 and O1 spot up on wings. O2 goes one-on-one against defender X2. O2 driving into the middle has options of pulling up for open jumper, penetrating to the basket. If defense sags off and helps out on O2's penetration, O2 can make a drop pass to O4 or O5 or a kick out pass to O1 or O3 for outside shot.